Oyster Bay-East Norwich Schools 2014-2015

Oyster Bay-East Norwich Board of Education Goal:

Ensure that the curricular program is relevant, rigorous, and incorporates appropriate instructional technologies in order to enhance learning opportunities and achievement of all students.

Technology K-6

Productivity Skills

Accessing Computer Programs

Microsoft Office (Word, Power Point, Excel, Publisher)

Keyboarding

Internet Safety

Netsmartz

Cyberbullying

Research Strategies

Safe Searching Digital Literacy















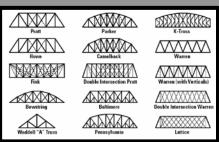
Technology at OBHS

7/8th Technology

Research, Design, Build and Test Challenges
Scaled Drafting and Measurement
Practical Woodworking, Assembly, and Finishing

Computer Science Electives

AP Computer Science
Cisco Networking Academy 1 and 2
Java Programming and Video Game Design







• Engineering

Design and Build Projects (K-2nd)

Engineering is Elementary (3rd-6th)

Engineering by Design (7th-8th)

Expansion of Engineering to Full-Year Elective (9th-12th)

Engineering Breakfast and Shadowing Program (9th-12th)

Stony Brook Accredited Engineering Course









Programming

Hour of Code (K-12)

Vernon Programming Unit Expansion



Robotics

Finch Robot Grant

LEGO WeDo Grade 2 Pilot

Development of First Tech Robotics Club Training and Purchase of LEGO Mindstorms



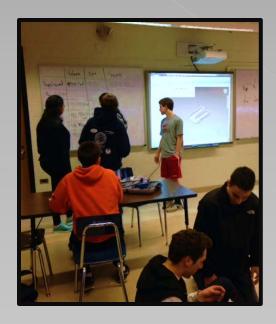




Resources

Training and use of iPads and PASCO Probe-Ware Incorporation of 3-D Design Software and Printing







- Instructional Technology Stations
- 1) WeDo Robotics (Regina D'Orio)
- 2) **Engineering is Elementary**, Wind Turbines (Suzanne Gentile, Diana Hauser, Pat Murray, Frank Sommo)
- 3) **Programming** (Keith Harrison)
- 4) **3-D Printing** Car Project (Andrew Schlendorf)

Please plan to visit at least two stations!

I will announced when five minutes has passed.

Current Projects

- Engineering Internship Development
- LEGO WeDo Robotics 2-4
- LEGO Mindstorms Robotics 5-8
- Makerspaces





